Adobe Edge Animate On Demand 1st Edition By Perspection Inc Johnson Steve 2012 Paperback

Adobe Edge Animate On Demand: A Deep Dive into Steve Johnson's 2012 Guide

Adobe Edge Animate, once a popular tool for creating interactive web animations, may seem like a relic of the past in the age of more modern animation software. However, Steve Johnson's 2012 book, *Adobe Edge Animate On Demand 1st Edition* by PerspectiVision Inc., remains a valuable resource for understanding the core principles of HTML5 animation and the capabilities of this now-deprecated software. This in-depth review explores the book's content, highlighting its strengths, weaknesses, and lasting relevance in the context of modern web animation techniques. We'll delve into its practical applications, consider its pros and cons, and examine its enduring value for those interested in the history of web animation and foundational animation principles.

Understanding the Context of Edge Animate

Before diving into the specifics of Johnson's book, it's crucial to understand the context surrounding Adobe Edge Animate. Released in 2011, Edge Animate aimed to provide a user-friendly environment for creating rich, interactive web animations using HTML5, CSS, and JavaScript. This was a significant departure from traditional Flash animation, offering a more open-web-standard approach to web animation. While Adobe eventually discontinued Edge Animate, its impact on web design and the evolution of animation tools is undeniable. Johnson's *Adobe Edge Animate On Demand* served as a crucial guide for mastering this then-cutting-edge technology. Key elements covered within the book, such as **timeline animation**, **code manipulation**, and **event handling**, remain fundamental concepts in modern web animation.

Key Features and Content of the Book

Johnson's *Adobe Edge Animate On Demand* isn't just a simple tutorial; it's a comprehensive guide covering a broad range of topics. The book walks readers through the software's interface, explaining the tools and functionalities in a clear and accessible manner. It delves into the creation of various animation types, from simple tweens to complex, interactive experiences. A significant strength lies in its practical, hands-on approach. The book features numerous step-by-step instructions and real-world examples, guiding readers through the process of building specific animations. This practical application of learned concepts sets it apart from theoretical manuals. Furthermore, the book likely covered topics like:

- **Timeline Animation:** A core concept explained thoroughly, covering keyframes, easing functions, and the creation of smooth, dynamic animations.
- **Symbol Creation and Reuse:** Essential for efficient workflow, the book probably detailed the creation and management of reusable animation components.
- **Interactive Elements:** The book likely explored incorporating interactive elements like buttons, rollovers, and user input to enhance the animation.
- **Code Integration:** A key feature of Edge Animate was its ability to integrate custom JavaScript code, adding advanced interactivity and functionality. The book would have guided users in this area.
- **Publishing and Optimization:** Exporting animations for optimal performance across various browsers and devices was crucial, and this aspect was probably covered comprehensively.

Pros and Cons of Using the Book Today

While *Adobe Edge Animate On Demand* is focused on a now-obsolete software, its value persists.

Pros:

- **Foundational Principles:** The book's core principles of animation – timing, spacing, easing, and storytelling – remain timeless and directly applicable to modern animation tools like After Effects, Animate CC, and even web animation libraries like GreenSock.
- **Understanding HTML5 Animation:** The book provides valuable insight into the underlying technologies of HTML5 animation, which remains crucial for modern web developers.
- **Historical Context:** For those interested in the history of web animation and the evolution of web development tools, the book offers a fascinating glimpse into a significant period.

Cons:

- **Software Obsolescence:** The main drawback is that Edge Animate itself is no longer supported. Users cannot leverage the software directly.
- **Limited Modern Relevance:** While the core animation principles remain relevant, the specific techniques and workflows within the book are tied to a defunct software.
- **Alternative Solutions:** Numerous modern animation tools offer more powerful features and better integration with current web development practices.

The Enduring Value of Animation Fundamentals

Despite the obsolescence of Adobe Edge Animate, Steve Johnson's book offers enduring value. It emphasizes the fundamental principles of animation, which remain crucial regardless of the specific software used. Mastering these fundamentals provides a solid foundation for anyone pursuing a career in web design, animation, or related fields. The book's focus on practical application, clear explanations, and structured approach to learning makes it a valuable resource, even if not directly applicable to current software. The ability to grasp the intricacies of timeline animation and event handling, discussed in the book, translates readily to modern animation software and frameworks.

Conclusion

Adobe Edge Animate On Demand by Steve Johnson serves as a valuable historical artifact and a testament to the evolution of web animation. While the software itself is no longer relevant, the book's emphasis on fundamental animation principles and practical application continues to offer valuable insights for anyone interested in animation, web design, and the history of web technologies. The lasting legacy of the book lies in its contribution to understanding the foundational concepts of HTML5 animation, which remain important even in today's constantly evolving digital landscape. Learning from this book can offer a unique perspective on the evolution of web animation tools and their underlying principles.

FAQ

Q1: Can I still download and use Adobe Edge Animate?

A1: No. Adobe has officially discontinued Adobe Edge Animate, and it is no longer available for download or use. While you might find copies online, using unsupported software poses security risks and is not recommended.

Q2: What modern software is comparable to Edge Animate?

A2: Several modern alternatives exist, depending on your needs. For complex animations and motion graphics, Adobe After Effects or Animate CC are excellent choices. For simpler web animations, libraries like GreenSock (GSAP) are popular and widely used. These offer superior features and integration with current web standards.

Q3: Is this book useful for beginners in animation?

A3: While the software is outdated, the book's focus on fundamental animation principles makes it beneficial to beginners. Understanding these core concepts will ease the learning curve when transitioning to modern animation software.

Q4: What are the key takeaways from Johnson's book?

A4: The book's main takeaways are a solid understanding of timeline animation, event handling, and the integration of code into animation. These fundamental skills remain relevant regardless of the specific animation tools used.

Q5: Can the book help me create animations for websites today?

A5: Directly using Edge Animate is impossible, but the book's principles can inform your approach using contemporary tools. Understanding timeline animation and interactions is crucial, regardless of the software.

Q6: Are there any online resources that complement the information in the book?

A6: Many online tutorials and resources cover modern animation techniques and the use of contemporary software. Searching for tutorials on After Effects, Animate CC, or GSAP will yield many valuable learning

resources.

Q7: Why is understanding the history of Edge Animate important?

A7: Understanding Edge Animate's history provides context to the evolution of web animation and the transition from Flash-based animations to HTML5-based alternatives. It illuminates the technological shifts in web development and the continued importance of fundamental animation principles.

Q8: What are the best alternatives to Edge Animate for creating HTML5 animations?

A8: GreenSock (GSAP) stands out as a powerful and widely used JavaScript animation library that allows for highly performant and sophisticated HTML5 animations. Other options include Anime.js and Velocity.js, each offering unique features and capabilities.

Delving into the Depths of Adobe Edge Animate: A Retrospective on Steve Johnson's 2012 Guide

Adobe Edge Animate, once a prominent player in the realm of HTML5-based animation, received a significant amount of focus upon its launch. Steve Johnson's "Adobe Edge Animate On Demand 1st Edition," published by Perspectiion Inc. in 2012, functioned as a key guide for budding animators and web developers keen to learn this cutting-edge tool. This piece will examine the book's substance, its significance in the context of web animation development, and its enduring effect on the field.

The book's main goal was to offer a thorough overview to Adobe Edge Animate, appealing to a range of skill levels. Johnson's approach was succinct yet educational, allowing the complexities of the software comprehensible to even novices. The book logically leads the reader along the various features of Edge Animate, commencing with the fundamentals of interface navigation and advancing to more advanced methods like creating interactive animations and integrating them into websites.

One of the book's strengths resided in its practical technique. Instead of simply describing the software's capabilities, Johnson supplied many thorough tutorials and exercises that enabled readers to immediately apply what they learned. This practical method was essential in assisting readers understand the subtleties of animation techniques within the context of Adobe Edge Animate.

The book furthermore covered important aspects of web design and development, emphasizing the importance of improving animations for speed and accessibility. This comprehensive perspective set it aside many other guides that concentrated solely on the practical aspects of the software.

While Adobe Edge Animate is no longer actively maintained by Adobe, Johnson's book retains its worth as a historical narrative of a important period in the development of web animation. Studying the book gives understanding into the challenges and achievements of building interactive animations using HTML5 tools at a period when the technology was still quite nascent.

Moreover, the principles of animation and web design covered in the book remain applicable today. Even though the particular software might be outdated, the fundamental concepts related to rhythm, motion, and user engagement are everlasting and pertinent to contemporary web animation approaches using more popular tools like After Effects and Animate.

In conclusion, Steve Johnson's "Adobe Edge Animate On Demand 1st Edition" serves as a useful reference for anyone interested in the development of web animation or searching for a comprehensive grasp of core animation ideas. While the software itself is no longer actively developed, the book's applied strategy and thorough coverage of the subject make it a enduring achievement to the domain of web animation literature.

Frequently Asked Questions (FAQs):

1. **Is Adobe Edge Animate still relevant today?** No, Adobe Edge Animate is no longer actively supported by Adobe. However, the underlying principles of animation and web design covered in the book remain valuable and applicable to modern web animation tools.

2. **What are the key benefits of using a book like Johnson's guide over online tutorials?** Books offer a structured and comprehensive approach, providing a systematic learning path. They're also ideal for offline learning and offer a cohesive narrative, unlike the fragmented nature of many online resources.

3. **Can I still find copies of this book?** You might find used copies on online marketplaces like Amazon or eBay. However, availability may be limited.

4. **What alternative software can I use to achieve similar results?** Modern alternatives include Adobe Animate, After Effects, and various JavaScript animation libraries.

5. **Are the techniques in the book applicable to other animation software?** Many core concepts like keyframes, timelines, and animation principles are transferable across different animation software. However, the specific workflow and tools will vary.

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